

# **Introduction to Web Technologies IFT 203**

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# Topic: Web Architecture: Browsers, Servers, and Protocols

## **Lecture Objectives**

- i. By the end of this lecture, students should be able to:
- ii. Explain the roles and operations of web browsers
- iii. Describe the roles and operations of web servers
- iv. Understand the client–server architecture
- v. Explain how HTTP enables communication on the web
- vi. Illustrate web communication using real-world examples

# Web Architecture

Web architecture refers to the **structural design of the World Wide Web**, including:

Clients (browsers)

Servers

Communication protocols

It defines **how information is requested, transmitted, processed, and displayed.**

Example:

When you open [www.google.com](http://www.google.com), your browser communicates with Google's servers using HTTP.

# Components of Web Architecture

Main components: **Web Browser (Client), Web Server, Network & Protocols**

These components work together using a **client–server model**

## Web Browsers

A **web browser** is a client-side software application used to: Request web resources, Interpret and display web content

### Examples:

Google Chrome

Mozilla Firefox

Microsoft Edge

Safari

## **Roles of Web Browsers**

Web browsers perform the following roles:

- i. Send requests to web servers
- ii. Interpret HTML, CSS, and JavaScript
- iii. Render web pages for users
- iv. Manage cookies, cache, and sessions
- v. Provide security features (HTTPS, sandboxing)

## **Operations of Web Browsers (Step-by-Step)**

- i. User enters a URL
- ii. Browser resolves the domain name via DNS
- iii. Browser sends an HTTP request to the server
- iv. Server sends an HTTP response
- v. Browser renders the content on screen

Example:

Typing **www.uniosun.edu.ng** in a browser.

# Web Servers

A **web server** is a system that: Stores web resources, processes client requests, sends responses back to clients.

Examples: Apache HTTP Server, Nginx and Microsoft IIS

## Roles of Web Servers

Web servers:

- i. Receive HTTP requests from clients
- ii. Process requests (static or dynamic)
- iii. Retrieve files or execute server-side code
- iv. Send HTTP responses
- v. Enforce security and access control

## **Operations of Web Servers**

- i. Listens for incoming requests
- ii. Validates the request
- iii. Locates requested resource
- iv. Executes server-side logic (if required)
- v. Sends response to client

### **Example:**

A server processing a login request on a banking website.

## **Client-Server Architecture**

The **client-server architecture** divides tasks between:

**Clients:** Request services

**Servers:** Provide services

Clients and servers communicate over a network.

# Client-Server Architecture Diagram

- Client (Browser)  
↓ HTTP Request  
Server (Web Server + Database)  
↑ HTTP Response
- This separation improves scalability and security.

## HTTP Client-Server Architecture





## **Advantages of Client–Server Architecture**

- i. Centralized data management
- ii. Improved security
- iii. Easier maintenance and updates
- iv. Supports multiple users simultaneously

Example:

Online learning platforms like Moodle or Google Classroom.

## **Introduction to HTTP Protocol**

**HTTP (HyperText Transfer Protocol)** is the foundation of data communication on the web. It defines:

- How requests are sent
- How responses are formatted

# Characteristics of HTTP

- i. Stateless protocol
- ii. Request–response based
- iii. Text-based
- iv. Runs over TCP/IP

**Modern variant: HTTPS** (secure HTTP)

## HTTP Request Structure

An HTTP request contains:

- Request method (GET, POST, PUT, DELETE)
- URL
- Headers
- Optional body

Example:

```
GET /index.html HTTP/1.1  
Host: www.example.com
```



## HTTP Response Structure

An HTTP response contains:

Status code (200, 404, 500)

Headers

Body (HTML, JSON, images)

Example:

```
HTTP/1.1 200 OK  
Content-Type: text/html
```

## **Common HTTP Methods**

**GET** – Retrieve data

**POST** – Send data

**PUT** – Update data

**DELETE** – Remove data

Example: Submitting a login form uses POST.

## **Example: Full Web Communication Flow**

Scenario: Student logs into a university portal

Browser sends login request (POST)

Server validates credentials

Server queries database

Server responds with dashboard page

Browser displays dashboard

## Conclusion

- i. Browsers act as clients that request and display content
- ii. Servers store, process, and respond to requests
- iii. Client–server architecture structures web communication
- iv. HTTP enables standardized web data exchange

**THANK YOU !!!**